

CHAR POINTS  
HERO POINTS  
POWER POINTS!

**HERO:** \_\_\_\_\_

PLAYER: \_\_\_\_\_

ORIGIN \_\_\_\_\_  
DESCRIPTION: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

PERKS:

COMPLICATIONS

**MIGHT:**

BRAWLING  
LIFT  
MELEE  
STAMINA  
\_\_\_\_\_  
\_\_\_\_\_

**MIND:**

INVESTIGATION  
INTUITION  
PERCEPTION  
TECH  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

**MOVES:**

ATHLETICS  
DODGE  
THROW  
STEALTH  
\_\_\_\_\_  
\_\_\_\_\_

**MOJO:**

INFLUENCE  
WILL  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

# The Mighty Six

CHARACTER SHEET!

**WEAPON:**

TYPE	SKILL	DMG	RNG	OTHER

**INJURY TRACK**

STUN! ○○○○○○○○  
WOUND ○○  
INCAPACITATE ○  
MORTAL WOUND ○  
DEATH ○

BASIC DAMAGE


INITIATIVE

BLOCK

SOAK

PARRY

DODGE



TRADEMARK QUOTE:  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

**POWERKS**

COST

AMPS

LOOK AND COMPLICATIONS

POWERKS	COST	AMPS	LOOK AND COMPLICATIONS

RESOURCES



POWER SOURCES AND INVENTIONS

TURN THIS PAGE OVER FOR GEAR AND OTHER NOTES TRUE BELIEVERS! 'NUFF SAID!