

CHAR POINTS

HERO POINTS

POWER POINTS!

HERO: \_\_\_\_\_

PLAYER: \_\_\_\_\_

ORIGIN \_\_\_\_\_  
DESCRIPTION: \_\_\_\_\_

PERKS:

COMPLICATIONS

**MIGHT:**

BRAWLING  
LIFT  
MELEE  
STAMINA

**MIND:**

INVESTIGATION  
INTUITION  
PERCEPTION  
TECH

**MOVES:**

ATHLETICS  
DODGE  
THROW  
STEALTH

**MOJO:**

INFLUENCE  
WILL

TRADEMARK  
QUOTE:

# The Mighty Six

CHARACTER SHEET!

**WEAPON:**

TYPE | SKILL | DMG | RNG | OTHER

TYPE	SKILL	DMG	RNG	OTHER

**INJURY TRACK**

STUN! ○○○○○○○○  
 WOUND ○○  
 INCAPACITATE ○  
 MORTAL WOUND ○  
 DEATH ○

**POWERKS**

COST

AMPS

LOOK AND COMPLICATIONS

POWERKS	COST	AMPS	LOOK AND COMPLICATIONS

POWER SOURCES AND INVENTIONS

RESOURCES



BASIC DAMAGE

BLOCK

SOAK

PARRY

DODGE

INITIATIVE



TURN THIS PAGE  
OVER FOR GEAR  
AND OTHER NOTES  
TRUE BELIEVERS!  
'NUFF SAID!