

CHAR POINTS  
HERO POINTS  
POWER POINTS!

**HERO:** \_\_\_\_\_

PLAYER: \_\_\_\_\_

ORIGIN \_\_\_\_\_  
DESCRIPTION: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

PERKS:

COMPLICATIONS

**MIGHT:**

- BRAWLING
- LIFT
- MELEE
- STAMINA

**MIND:**

- INVESTIGATION
- INTUITION
- PERCEPTION
- TECH

**MOVES:**

- ATHLETICS
- DODGE
- THROW
- STEALTH

**MOJO:**

- INFLUENCE
- WILL

**the Mighty Six**  
CHARACTER SHEET!

**WEAPON:**

TYPE	SKILL	DMG	RNG	OTHER

**INJURY TRACK**

- STUN! ○○○○○○○○○○
- WOUND ○○
- INCAPACITATE ○
- MORTAL WOUND ○
- DEATH ○

BASIC DAMAGE

BLOCK

SOAK

INITIATIVE

PARRY

DODGE



TRADEMARK QUOTE:

**POWERKS**

COST

AMPS

LOOK AND COMPLICATIONS

POWERKS	COST	AMPS	LOOK AND COMPLICATIONS

RESOURCES



POWER SOURCES AND INVENTIONS

TURN THIS PAGE OVER FOR GEAR AND OTHER NOTES TRUE BELIEVERS! 'NUFF SAID!