

CHAR POINTS

HERO POINTS

POWER POINTS!

HERO: \_\_\_\_\_

PLAYER: \_\_\_\_\_

ORIGIN \_\_\_\_\_  
DESCRIPTION: \_\_\_\_\_

PERKS:

COMPLICATIONS

**MIGHT:**

BRAWLING  
LIFT  
MELEE  
STAMINA

**MIND:**

INVESTIGATION  
INTUITION  
PERCEPTION  
TECH

**MOVES:**

ATHLETICS  
DODGE  
THROW  
STEALTH

**MOJO:**

INFLUENCE  
WILL

TRADEMARK QUOTE:

# the Mighty Six

CHARACTER SHEET!

## WEAPON:

TYPE SKILL DMG RNG OTHER

| TYPE | SKILL | DMG | RNG | OTHER |
|------|-------|-----|-----|-------|
|      |       |     |     |       |

## INJURY TRACK

STUN! ○○○○○○○○  
 WOUND ○○  
 INCAPACITATE ○  
 MORTAL WOUND ○  
 DEATH ○

## POWERKS

COST

AMPS

LOOK AND COMPLICATIONS

| POWERKS | COST | AMPS | LOOK AND COMPLICATIONS |
|---------|------|------|------------------------|
|         |      |      |                        |

RESOURCES



POWER SOURCES AND INVENTIONS

TURN THIS PAGE OVER FOR GEAR AND OTHER NOTES TRUE BELIEVERS! 'NUFF SAID!

BASIC DAMAGE

BLOCK

SOAK

PARRY

DODGE

INITIATIVE

